

# Sampling with Time-Changed Markov Processes

Giorgos Vasdekis  
Newcastle University, U.K.

Joint work with A. Bertazzi

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# Outline

- 1 Introduction to MCMC and its Challenges
- 2 The Concept of Time-Changed Markov Processes
- 3 Theoretical Foundations
- 4 Applications and Examples
- 5 Estimating Expectations
- 6 Simulations
- 7 Conclusion

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- We suggest a general framework for algorithms to speed up or slow down in various areas.
- Follows up work from (Vasdekis and Roberts 2023).

# Challenges with Traditional MCMC

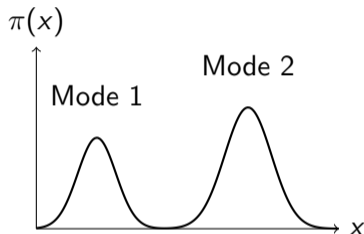
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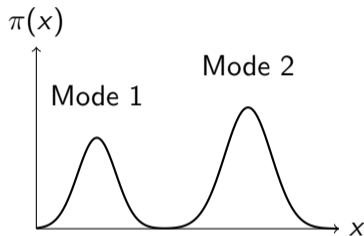
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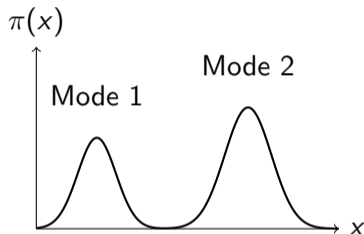
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## Need for More Efficient MCMC Methods

Traditional MCMC methods often struggle with these challenging distributions, leading to slow convergence and poor mixing.

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- The transformation is regulated by a **speed function**  $s : \mathbb{R}^d \rightarrow (0, +\infty)$ .
- Intuitively:
  - When  $s(x)$  is large, time accelerates
  - When  $s(x)$  is small, time decelerates

## Time-Changed Process Definition

$$X_t = Y_{r(t)}$$

where

$$r(t) = \int_0^t s(X_u) du$$

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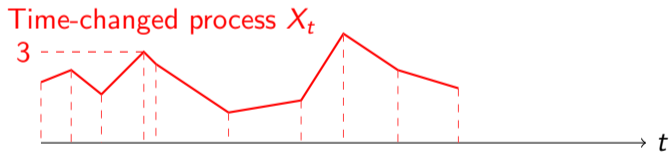
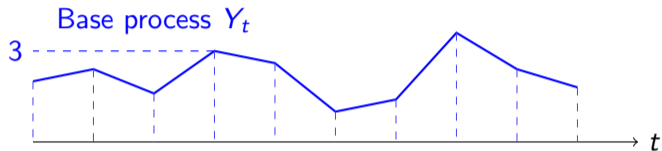
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*"X follows the path of Y, but s times faster."*

# Visualizing Time-Changed Processes



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- Lower bounded:  $s(x) \geq s_0 > 0$ .

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### Informal Result: Invariant distributions

Let  $\tilde{\pi}(dx) = \frac{1}{\pi(s)} s(x) \pi(dx)$ .

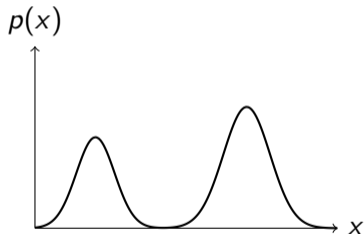
- $Y$  targets  $\tilde{\pi} \iff X$  targets  $\pi$ .

where  $\pi(s) = \int_{\mathbb{R}^d} s(x) \pi(dx)$

# Example: Multimodal Distribution

## Challenge:

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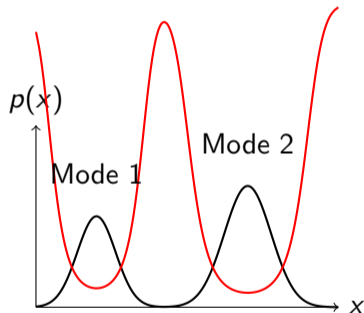
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## Solution with Time-Change:

- Set high  $s(x)$  in low-density regions
- Process spends less real time there
- But visits these regions more frequently
- Improves mode-hopping behavior



# Key Assumptions

## Assumption 1 (Speed Function)

The speed function  $s : \mathbb{R}^d \rightarrow \mathbb{R}_+$  is continuous, satisfies  $\int s(y)\pi(dy) < \infty$ , and there exists  $s_0 > 0$  such that  $s(x) \geq s_0$  for all  $x \in \mathbb{R}^d$ .

## Assumption 2 (LLN for Base Process)

For any  $f \in L^1(\tilde{\pi})$  and any initial condition  $x \in E$ :

$$\frac{1}{T} \int_0^T f(Y_u) du \xrightarrow{T \rightarrow \infty} \int_E f(y) \tilde{\pi}(dy) \quad \text{a.s.} \quad (1)$$

where  $\tilde{\pi}(dx) = \frac{1}{\pi(s)} s(x) \pi(dx)$ .

## Theorem (Invariance and LLN for Time-Changed Process)

Under Assumptions 1 and 2, the process  $X$  has  $\pi$  as unique stationary distribution.

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$$\frac{1}{T} \int_0^T f(X_t) dt \xrightarrow{T \rightarrow \infty} \int_{\mathbb{R}^d} f(x) \pi(dx) \quad \text{a.s.} \quad (2)$$

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## Geometric Ergodicity

Under suitable conditions on the base process  $Y$  and speed function  $s$ , the time-changed process  $X_t$  is geometrically ergodic, even if the base process  $Y$  is not:

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# Convergence Properties

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## Uniform Ergodicity

Under suitable conditions on  $Y$  and assuming that  $s(x)$  grows sufficiently fast as  $\|x\| \rightarrow \infty$ , the time-changed process  $X$  can be uniformly ergodic even when the base process  $Y$  is not:

$$\|\mathbb{P}(X_t \in \cdot) - \pi(\cdot)\|_{TV} \leq M \exp\{-\lambda t\}, t \geq 0$$

## Central Limit Theorem

Under appropriate conditions, the time-changed process satisfies a central limit theorem, with asymptotic variance expressed in terms of the base process.

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- (Roberts and Stramer 2002)

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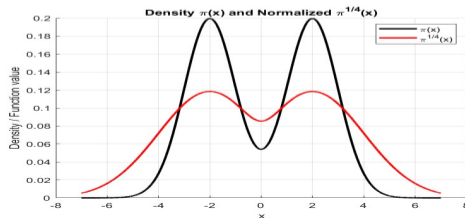
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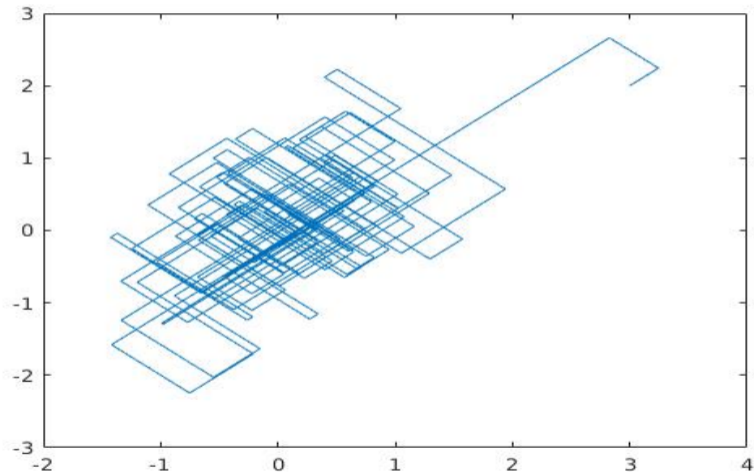
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- 2 The process  $(Y_t, V_t)$  moves according to the deterministic dynamics:

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$$c_2 = \sqrt{\frac{1 + y_2^2}{d} - c_1^2}, \quad c_1 = \frac{(y \cdot v)}{d} v_1, \quad y_2 = x_2 - v_1 v_i x_1.$$

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- Both time and diffeomorphic transformations can achieve uniform ergodicity under suitable conditions

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- *For example:* Time-changed Zig-Zag process with speed

$$s(x) = (1 + \|x\|^2)^{1+k}, k = 0, 1, 2, \dots$$

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Connection with **Importance Markov Chain**.

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- $\tilde{Q}$  can be a discretisation of your favourite process.

# Simulations: Heavy-Tailed Targets (Scenario 1)

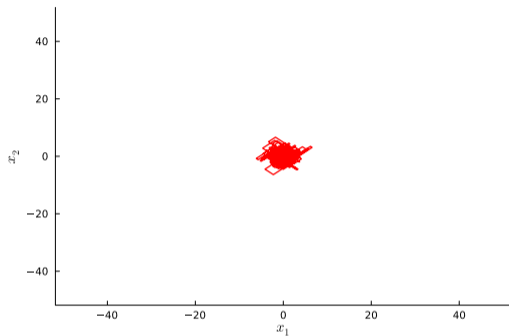


Figure:  $s(x) = 1$

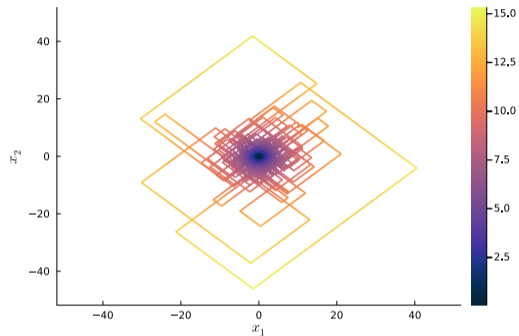


Figure:  $s(x) = (1 + |x|^2)^2$

Figure: Student(5) target.

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**Target:**  $\pi(x) \sim \exp \left\{ -\|x\|^{1/2} \right\}, \quad d = 20$

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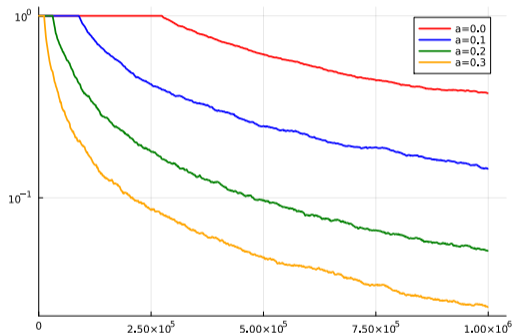
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Algorithmic Efficiency		
Algorithms	ESS/Lik.Eval.	ESS/min
Zig-Zag	$0.3 \cdot 10^{-3}$	124.9
Time-changed ZZ ( $a = 0$ )	$3.9 \cdot 10^{-3}$	2847.7
Time-changed ZZ ( $a = 1$ )	<b><math>6.3 \cdot 10^{-3}</math></b>	<b>4471.3</b>
Space Transformed RWM	$2.8 \cdot 10^{-3}$	1966.8

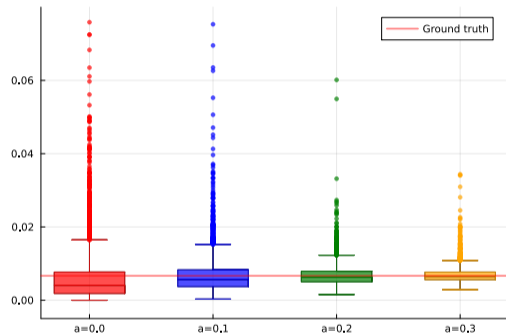
*ESS for Zig-Zag, Time-transformed Zig-Zag, and Space Transformed Random Walk Metropolis*

# Simulations: Heavy-Tailed Targets (Scenario 3)

**Speed function:**  $s(x) = \pi(x)^{-a}$ ,  $a \in (0, 1/3)$ .



**Figure:** Median of the relative square error (y-axis) vs number of jumps of the base process (x-axis).



**Figure:** Estimates of  $\mathbb{P}(\|x\| > 150)$  for different values of  $a$ .

**Figure:** Target: Student(1) distribution in  $\mathbb{R}^2$ .

# Simulations: Multi-Modal Targets

## Mixture of Normals

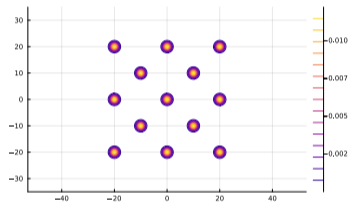


Figure: Level curves of  $\pi$ .

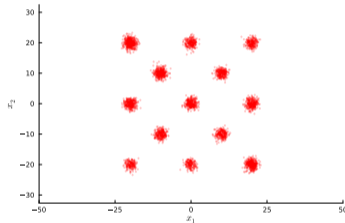


Figure: Time-changed:  
 $s(x) = \pi(x)^{-0.9}$ .

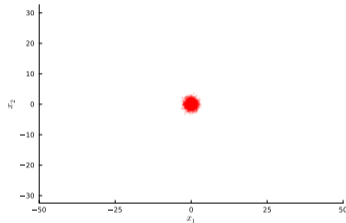






Figure: Without time-change:  
 $s(x) = 1$ .

## Future Research Directions

- Optimal choice of speed function for specific targets.
- Adaptive methods to learn optimal speed functions.
- Study the high-dimensional behaviour/ scaling limits.

-  Bertazzi, A., & Vasdekis, G. (2025). Sampling with time-changed Markov processes. *arXiv preprint arXiv:2501.15155*. Under Revision.
-  Roberts, G. O., & Stramer, O. (2002). Langevin diffusions and Metropolis-Hastings algorithms. *Methodology and computing in applied probability*, 4(4), 337-357.
-  Bierkens, J., Fearnhead, P., & Roberts, G. (2019). The Zig-Zag process and super-efficient sampling for Bayesian analysis of big data. *The Annals of Statistics*, 47(3), 1288-1320.
-  Vasdekis, G., & Roberts, G. O. (2023). Speed-up Zig-Zag. *The Annals of Applied Probability*, 33(6A):4693 – 4746, 2023.

# Thank you for your attention!

**Paper:** Sampling with time-changed Markov processes

Available at: <https://arxiv.org/abs/2501.15155>

